



## Department of Geography and Geoinformation Science

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# GGG 366

## Spatial Computing

### 1. General Information

<b>Instructor:</b>	Dr. Andreas Züfle
<b>Where:</b>	Hybrid In-person and Online Online: Blackboard/Zoom (Zoom links to be found on Blackboard) In-person: Exploratory Hall Room 2310
<b>When:</b>	Tuesday 10:30am-1:10pm
<b>Course website:</b>	Blackboard
<b>Credits:</b>	3
<b>Prerequisites:</b>	None
<b>Office Hours:</b>	After class or by appointment. Just email me (azufle@gmu.edu)

### 2. Course Description

Spatial Computing has become a ubiquitous part of modern life. Using Virtual Globes, such as Google Maps and Microsoft Bing Maps, and using hand-held GPS devices integrated in smart phones, our society has benefitted immensely from spatial technology. Using this technology, we always know, precisely, where we are, where nearby points of interest such as restaurants are, and how to reach these points of interest. Large organizations use Spatial Computing for site-selection, asset tracking, facility management, navigation, and logistics. Scientists use GPS to track endangered species to better understand behavior, and farmers use GPS for precision agriculture to increase crop yields while reducing costs.

This course introduces students to Spatial Computing using Python as a programming language. This course introduces students to programming in Python using both paradigms of imperative and object-oriented programming. After an introduction and tutorial to Python, students learn to work with geospatial objects, such as points, lines and polygons and will get hands-on experience in processing spatial data. Students will learn how to solve classic spatial computing problems. such as point-in-polygon tests and line segment intersection tests efficiently. Techniques for spatial navigation, such as shortest path algorithm in free space and on spatial networks will be presented. Technical challenges such as storing, reading and parsing geospatial will be discussed and students will be hands-on experience analyzing geo-spatial data in groups.

To analyze data, this course will provide tutorials to programming in Python during most of the first half of the semester. This tutorial starts from scratch – requiring and assuming no prior programming experience in Python or any other programming language.

### 3. Learning Outcomes

By the end of the course each student will be able to:

- Solve simple problems and tasks using imperative programming in Python
- Solve more complex problems in Python using object-oriented programming
- Have a broad knowledge of data analysis techniques for spatial data.
- Understand and apply basic geometric algorithms.
- Have knowledge about data analysis techniques such as clustering and classification.
- utilize existing Python packages for advanced spatial analysis and data science for your future job and research.
- Articulate and effectively communicate concepts and ideas related to spatial computing to experts, non-experts, and other professionals in a work environment.
- Have the ability to appropriately apply the knowledge acquired in the course for real-world data.

#### 4. Format

This is a hybrid course, taught in live lectures and tutorials that you can either attend in person, join remotely via Zoom, or follow asynchronously by watching recordings or a series of tutorial videos. While attendance is not required (never has been in any of my classes), it is recommended for you to join especially the tutorials, where you will get hands-on experience coding in Python.

**Lectures:** Course materials will be presented live. Slides and recordings will be posted on Blackboard.

**Tutorials:** To learn Python, we will have many tutorial sessions in which you will apply what you have learned in lectures to solve small programming problems to prepare you for assignments and exams. These sessions will be held synchronously on Zoom. For students who are not able to attend the tutorials in person, these tutorials will be recorded and made available on Blackboard. Students can also submit their questions asynchronously to be answered in the tutorials. For example, students can send in their Python code with questions, and these questions will be answered in the tutorial session. For tutorials, it is highly recommended to attend in person, as that allows you to collaborate and discuss with other students, which is simply more fun than solving problems on your own.

We will have a learning assistant, Sonia Khan, who will support you during our tutorials. Tutorials will allow you to get live help/support while you are learning Python. Thus, joining our tutorials live is highly recommended.

**Prior Program Experience:** *No prior programming experience is required for GGS 366.*

Some of you may already have prior programming experience, in Python or otherwise, and may already have some understanding of the concepts taught in the first half of the course. For those of you, I will have a list of more advanced programming problems, which are entirely ungraded and just to keep you entertained while we cover the basics in class. Your solutions to these advanced problems can be submitted for me to give you feedback but have no effect on grading.

Students with prior programming background are welcome to attend in-class tutorials to help classmates who are new to programming.

**A note on time-effort:** *Learning a programming language takes time and requires practice.*

If you have no prior programming experience, in any programming language, you should expect to spend an additional 10-20 hours per week on assignments and working through tutorials. Like learning a natural language, it takes practice to learn a programming language. I will make available a large number of additional (ungraded) assignments to help you practice. But without spending time to practice programming, succeeding in this class will be very challenging.

If you already have experience in other programming/scripting languages (like Java, C++, R, Matlab), your time effort, especially in the first weeks, may be much lower. For those of you who already have experience, I have some more challenging additional (ungraded) assignments available to keep you challenged. You are also welcome to help classmates during our tutorials.

#### 5. Textbooks

None. All required reading materials will be posted on Blackboard as slides and course videos. Additional optional material will be provided as links to open Python resources (such as online tutorials).

#### 6. Technology Requirements Hardware

You will need access to a Windows or Macintosh computer with at least 2 GB of RAM and to a fast, reliable broadband Internet connection (e.g., cable, DSL).

For the amount of computer hard disk space required to submit your assignments online, consider and allow for the space needed to save your course assignments.

#### Software

We will use Python. Python is free to download. We will use integrated development environments (IDEs) that are free to download.

## 7. Course Outline (tentative)

The first half of the semester we will focus on learning Python. This will include in-class tutorials to make you familiar with the Python programming language. First, you will learn basic (imperative) Python programming. Then, we will move to object-oriented programming to work with spatial objects such as points and polygons. To show your understanding, and exercise beyond the classroom, you will be required to solve programming assignments.

As the course does not expect you to have any programming experience, some of you may already have programming experience. To keep those of you interested, I will make a large collection of additional (ungraded) programming assignments available on wide scale of difficulty levels. The additional assignments won't be graded – but I will give you feedback to help you improve.

The first half of the semester will be wrapped up by a mid-term exam, which will require programming in Python to use solve spatial computing tasks. Most questions on the midterm exam will require programming.

In the second half of the semester, we will use our newly acquired Python programming skills to solve spatial computing programs, including problems in computational geometry (such as the point-in-polygon test), graph problems (such as the shortest path search problem), and data mining problems (such as clustering). The course will be capstoned by your choice of either a final exam or a course project. Course projects can be done in teams, and the level of complexity of the project will depend on the number of team members. Solo projects are also allowed, especially since collaboration may be challenging during the pandemic.

Note that a course project usually takes much more time than preparing for an exam but may also be more fun. Students that decide to do a course project will be allowed to switch back to the final exam option at any time. In my experience, about 75% of students choose the final exam

A detailed schedule of the topics covered in this course is given in the following (please note that the topics and their order are subjected to change at the discretion of the instructor, any changes will be announced on Blackboard in time):

Week #	Topic	Assignment
1	Motivation: Spatial Computing, Big Spatial Data and Data Science Intro to Spatial Data: Points, Lines, Polygons. Examples and applications.	Assignment 1: Introduction & Hello World (no points)
2	Intro to Programming in Python: Imperative Programming Part 1 (variables, branching, functions)	Assignment 2: Imperative Programming
3	Intro to Programming in Python: Imperative Programming Part 2 (recursion, iteration)	Assignment 3: Recursion and Iteration
4	Intro to Programming in Python: Imperative Programming Part 3 (Lists and Data Structures)	Assignment 4: Lists and Data Structures
5	Intro to Programming in Python: Object Oriented Programming Part 1 (Basics, Points, Lines)	Assignment 5: Object Oriented Programming
6	Intro to Programming in Python: Object Oriented Programming Part 2 Geometric Algorithms Part 1	Assignment 6: Point in Polygon Test

7	Assignment Discussion and Midterm Q&A	
8	Midterm Exam	
9	Geometric Algorithms Part 2	Assignment 7: Geometric Algorithms
10	Network Shortest Path Search: Shortest Path Algorithms	Assignment 8: Shortest Path Search
11	Path and Motion Planning Algorithms: Collision-free shortest path finding	Assignment 9: Collision-Free Path Search
12	Introduction to Spatial Data Mining Part 1 Overview and Clustering	Assignment 10: Clustering
13	Introduction to Spatial Data Mining Part 2 Classification, Machine Learning and Artificial Intelligence	Assignment 11: Classification
14	Project Discussions and Final Exam Q&A	
15	Reading Days. No Class.	
16	Final Exam and Final Project Presentations	

#### 8. Grades

The midterm exam and final exam (or project) each count for 50% of the total grade.

Assignment points yield **bonus** points of up to 20% of the total score. Bonus points will only be applied if the total grade (from exams/project) is better than an F.

Intermediate assignments	<b>20% (Bonus)</b>
Midterm Exam	<b>50%</b>
Final Exam (or Project)	<b>50%</b>

Grades will be based on the following cut of values, although I reserve the right to alter the values at the end of the course: A+ (100%), A (93%), A- (90%), B+ (87%), B (83%), B- (80%), C+ (77%), C (73%), C- (70%), D (60%).

Final grades at the end of the course will be assigned using **ONLY absolute achievements** not considering relative standing in the class. (there is no "quota" for grades)

The way I handle bonus points always causes confusion, so here are a few examples that should answer most questions:

Alice had 80% score in the midterm, and 70% score in the final exam. Her average is 75% which would be a C. However, she also submitted her assignments and got 90% on the assignments score. Since her grade (without assignment bonus) is better than an F, she gets a bonus of 18% (90% of the 20% Assignment Bonus Points). Her final score is  $75\% + 18\% = 93\%$  which is (barely) an A.

Mike bombed the midterm and only got 50% of the midterm score. He did much better in the final exam and got 80%, and he got 80% of the assignments. His total score without assignment points would be  $(50\% + 80\%) / 2 = 65\%$ , which is a D. Since D is better than F, he gets his assignment bonus which brings him up to 81% for a B-.

Sarah had 95% in the midterm and 90% in the final exam. She also had 80% of the assignments. Her total from the exams is 92.5%. Assignments give her an addition 16% for a total of 108.5%. This will be rounded down to 100% (as Blackboard does not allow one to have more than 100%) and result in an A+.

Andy got 60% in the midterm and 50% in the final exam. He had 100% of all assignment points. His average from exams is 55%. That's an F. No bonus points are applied to an F, so his final grade is an F.

Will got 100% in the midterm and 100% in the assignments. The final exam is tomorrow, and he asks: How many points do I need to pass the course? How many points do I need for an A+?

Answer: Will needs 20% in the final exam to pass (to get an average of 60% (D) from the exams – in this case he would get a B-), and he needs 60% for an A+ (that would give him an 80% average from exams plus 20% from Bonus Points).

In the last four semesters (where this course was offered as GGS 210), I had many students achieve more than 115%, and more than half of students achieve more than 97%+ for an A+. But there have also been lower grades including Fs. The lower grades were generally the result of students not having enough time to practice programming beyond attending classes. Thus, make sure you have enough time to practice programming (see "Course Format" above).

Note that I have no "quota" on grades and I'd be happy to give everyone an A+ if your results (assignments, exams) justify this. Finally, note that I grade exams and assignments "blindly" without looking at the name of the student that I'm grading to avoid any unconscious bias. Thus, I grade everyone equally no matter how often you attend classes and no matter what I think you should know.

Let me know if you still have questions about how grading works, how bonus points are applied, or if you want to make sure that your math is right for your own grade!

## 9. Exams

The course includes a mandatory written mid-term and final exam. The material covered in the exams will be announced in class. The midterm will mainly cover basics of programming in Python, whereas the final exam will cover using Python to solve spatial computing problems. The final exam can be substituted with a course project in which you solve a spatial computing problem in Python. We will discuss final project topics in class. There is no project substitute for the midterm.

## 10. Assignments:

The course will include several written assignments on selected topics from the material covered in class and in the assigned reading.

Assignments should be done **through the Blackboard course website**.

**Please note:** Assignments should be submitted only through the Assignment submission section of the Blackboard system - DO NOT email assignments directly to the instructor.

## 11. Late Assignment Submission:

Papers submitted **after the due date will not be accepted**. Exceptions to this policy may be made given serious circumstances at the discretion of the Instructor.

**Please note:** Deferral of term work is a privilege and not a right; there is no guarantee that a deferral will be granted. Please make sure you notify the instructor as soon as you know a deferral is required.

## 12. General guidelines for ASSIGNMENT preparation and submission

a. Grades of assignments will be based on:

- **Academic merit** of your answers.
- **Conciseness** and **completeness** of your answers. Please write to the point and explicitly address the question or task. Avoid using unnecessary graphics (figures, tables, graphs etc.)

unless they serve a specific purpose. Make sure to use captions and to refer to the graphics you include in your written answer. Graphics without any reference or accompanying explanation will be disregarded.

- **Organization and presentation.** Remember that your assignment report is a reflection of your thinking and learning process. Please organize your report in a logical fashion so that your answers could be easily identified. A general format for your presentation should, as a minimum, include the following components: (1) Question number, (2) Your written answer and/or description and discussion of your results, and (3) Visualization of your results, e.g. images, graphs, tables, as necessary.
- b. Please remember that your assignment is a **professional document**, and should therefore be formatted and constructed accordingly. All assignments are to be typed. Hand-written assignments will not be accepted.
- c. Submission of a hardcopy will be made in class; submission of a softcopy will be made through Blackboard.
- d. The electronic submission of your assignment report has to be in **PDF format**.
- e. If more than one file is submitted, you may submit a single **ZIP** file containing all the assignment files.
- f. Each assignment submission should include a cover page with the following information: assignment title, assignment number, student name, and submission date.
- g. Please make sure you have a backup of all the materials you submit.

### 13. Course website:

The course has a Blackboard website. This website will provide you a single portal through which you may obtain lecture notes, retrieve assignment data and, review links to additional materials, and receive special announcements. You are required to visit the course website **once per day**. Please notify ITU (and, if necessary, the instructor) if you encounter any problems accessing this website.

### 14. Electronic communication:

All course related email correspondence, including submission of assignments, should be made through the course Blackboard website. You also email the instructor direct at [azufle@gmu.edu](mailto:azufle@gmu.edu). In that case, please include "GGS 366" in the subject of your email

### 15. Safe Return to Campus

All students taking courses with a face-to-face component are required to take Safe Return to Campus Training prior to visiting campus. Training is available in Blackboard (<https://mymason.gmu.edu>). Students are required to follow the university's public health and safety precautions and procedures outlined on the university Safe Return to Campus webpage ([www2.gmu.edu/safe-return-plan](http://www2.gmu.edu/safe-return-plan)). Similarly, all students in face to face and hybrid courses must also complete the Mason COVID Health Check daily, seven days a week. The COVID Health Check system uses a color code system and students will receive either a Green, Yellow, or Red email response. Only students who receive a "green" notification are permitted to attend courses with a face-to-face component. If you suspect that you are sick or have been directed to self-isolate, please quarantine or get testing. Faculty are allowed to ask you to show them that you have received a Green email and are thereby permitted to be in class.

### 16. Student Expectations:

- **Academic Integrity:** Students must be responsible for their own work, and students and faculty must take on the responsibility of dealing explicitly with violations. The tenet must be a foundation of our university culture. [See <http://academicintegrity.gmu.edu/distance/>].
- **Honor Code:** Students must adhere to the guidelines of the George Mason University Honor Code [See <http://oai.gmu.edu/the-mason-honor-code/>].

- **MasonLive/Email (GMU Email):** Students are responsible for the content of university communications sent to their George Mason University email account and are required to activate their account and check it regularly. All communication from the university, college, school, and program will be sent to students solely through their Mason email account. [See <https://masonlivelogin.gmu.edu>].
- **Patriot Pass:** Once you sign up for your Patriot Pass, your passwords will be synchronized, and you will use your Patriot Pass username and password to log in to the following systems: Blackboard, University Libraries, MasonLive, myMason, Patriot Web, Virtual Computing Lab, and WEMS. [See <https://password.gmu.edu/index.jsp>].
- **University Policies:** Students must follow the university policies. [See <http://universitypolicy.gmu.edu>]. Responsible Use of Computing - Students must follow the university policy for Responsible Use of Computing. [See <http://universitypolicy.gmu.edu/policies/responsible-use-of-computing>].
- **University Calendar:** Details regarding the current Academic Calendar. [See <http://registrar.gmu.edu/calendars/index.html>].
- **Students with Disabilities:** Students with disabilities who seek accommodations in a course must be registered with the George Mason University Office of Disability Services (ODS) and inform their instructor, in writing, at the beginning of the semester [See <http://ods.gmu.edu>].
- Students are expected to follow courteous Internet etiquette at all times; see <http://www.albion.com/netiquette/corerules.html> for more information regarding these expectations.

#### 17. Student Services:

- **University Libraries:** University Libraries provides resources for distance students. [See <http://library.gmu.edu/distance> and [http://infoguides.gmu.edu/distance\\_students](http://infoguides.gmu.edu/distance_students)].
- **Writing Center:** The George Mason University Writing Center staff provides a variety of resources and services (e.g., tutoring, workshops, writing guides, handbooks) intended to support students as they work to construct and share knowledge through writing. [See <http://writingcenter.gmu.edu>]. You can now sign up for an Online Writing Lab (OWL) session just like you sign up for a face-to-face session in the Writing Center, which means YOU set the date and time of the appointment! Learn more about the [Online Writing Lab \(OWL\)](#).
- **Counseling and Psychological Services:** The George Mason University Counseling and Psychological Services (CAPS) staff consists of professional counseling and clinical psychologists, social workers, and counselors who offer a wide range of services (e.g., individual and group counseling, workshops and outreach programs) to enhance students' personal experience and academic performance [See <http://caps.gmu.edu>].
- **Family Educational Rights and Privacy Act (FERPA):** The Family Educational Rights and Privacy Act of 1974 (FERPA), also known as the "Buckley Amendment," is a federal law that gives protection to student educational records and provides students with certain rights. [See <http://registrar.gmu.edu/privacy>].

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**Disclaimer:** Any typographical errors in this Course Outline are subject to change and will be announced in class. The date of the final examination is set by the Registrar and takes precedence over the final examination date reported by the instructor. **Note:** Recording is permitted only with the prior written consent of the professor or if recording is part of an approved accommodation plan.